The EVO grip frame is capable of high rates of fire and an agitating hopper such as a VL Revolution, Halo, or Evolution 2 is recommended for better performance.

**EVO BATTERY:** The EVO comes with a 9 volt rechargeable battery. You must charge it for a full 22 hours before initial use since the it does not come fully charged. For best long term battery life, repeat this process every time it is drained. You can also use a regular 9 volt battery with this frame if your rechargeable battery is dead or if you want to play with the frame right away. You will need to remove the right grip panel when you need to replace it.

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**WARNING:** PMI RECOMMENDS USING THE 9V RECHARGEABLE BATTERY PROVIDED FOR OPTIMAL PERFORMANCE. DO NOT USE THE BATTERY CHARGER WHEN USING ANY NON-RECHARGEABLE BATTERY.

**SAFETY:** Read your instruction manual and follow all the rules of marker safety. When you turn the marker on by holding the on/off button for three seconds, it automatically goes into "safe mode." To turn the safety off, press the on/off button once lightly. The red on/off indicator will turn on and the marker is now ready to fire.

To turn the marker back on safety, press the on/off button once and the red on/off indicator will turn off. To turn the marker off hold the on/off button for three seconds while it is in safe mode. The frame should be left off when not using the marker or you will drain the battery.

**ON/OFF BUTTON:** The on/off is the silver button located on the left hand side of the grip frame. Push it once and hold it in for three full seconds to turn your Evo LCD on. The LCD will turn on, but the marker is in "safe mode." Press the on/off button again and the safety will turn off. The red on/off indicator will then light up.

**TIMER:** The Evo must be in "safe mode" to change the timer settings. Press button B on the right hand side once to change settings. Once the numbers are blinking use button A to increase timer clock by one minute increments. Press button B once when the countdown time is set and the numbers will stop blinking. To start the timer, turn the safety off and fire the marker once.

**ODOMETER:** The Evo must be in "safe mode" to view the odometer. Press the A button to view the odometer.

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**LCD DISPLAY**

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**ELECTRONIC ANTI-CHOP EYE (ACE):** When the ACE is activated, it will only allow you to fire when there is a paintball in the chamber. When the ACE is off, the rate of fire defaults to a slower setting so you won’t chop paint. However, this means you will not be able to dry fire the marker quickly. To turn the ACE on or off, press button B on the right hand side of the frame while the marker is ready to fire. The Eye logo on the LCD will only appear while the ACE is turned on.

**WARNING:** Never use water to clean the marker, or you run the risk of damaging the electronic trigger frame.

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**SEAR RELEASE SLIDE:** The sear release slide is located on the left hand side of the EVO grip frame. To reinstall the bolt/block/hammer assembly, push the sear release slide up before the hammer comes in contact with the sear. That will allow the bolt/block/hammer assembly to slide easily into the marker.

**REG PRESSURE:** The regulator pressure can be changed with a 1/8" allen wrench. Screwing the adjustment screw in will lower the pressure. The regulator should be set near 300 psi to get 300 fps. Lower regulator pressure will lower velocity, but if the pressure gets too low, the marker might not recock.

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Disassembly of electronic trigger frame will void warranty.